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Le creature

The Tuttle Twins and the Creature from Jekyll Island Dec 19 2021 "Join Ethan and Emily Tuttle in their exciting third adventure, as they uncover the curious mystery of how a powerful creature is stealing their grandparents' hard-earned savings, and how the twins are also being controlled by the same creature--without even knowing it! In honor of the classic *The Creature from Jekyll Island* by G. Edward Griffin, this book introduces children to the history and nature of money, banking, inflation, savings, and bartering in an informative and entertaining format that both entertains and excites its young readers!"--Page 4 of cover.

Harry Potter: The Creature Vault Jul 26 2022 Dementors and House-elves, merpeople and Chinese Fireball Dragons—these are just a few of the magical creatures and frightening monsters populating J. K. Rowling's wizarding world. *Harry Potter: The Creature Vault* is a fascinating look at how this menagerie was brought to life for the blockbuster *Harry Potter* film series. Detailed profiles of each creature include rare concept illustrations, behind-the-scenes photography, and filmmaking secrets from the Warner Bros. archive. A removable poster picturing each of the creatures and an interactive Eeylops Owl Emporium catalog complete this must-have package.

[Double Feature Creature Attack](#) Mar 10 2021 This whopping big McFarland Classic brings together 43 interviews with horror and science fiction movie writers, producers, directors and the men and women who saved the planet from aliens, behemoths, robots, zombies, and other sinister, stumbling threats--in the movies, at least. The interviewees reminisce about some of their great (and not so great!) films and tell their stories. This classic volume represents the union of two previous volumes: 1994's *Attack of the Monster Movie Makers* ("anecdotes are frank and revealing"--Video Watchdog); and 1995's *They Fought in the Creature Features* ("a fun book for all SF film enthusiasts"--Interzone). Together at last, this combined collection of interviews offers a candid and delightful perspective on the movies that still make audiences howl and squeal (though fear has long been replaced with sweet nostalgia).

Fundamentals of Creature Design Jan 08 2021 The world's best creature designers and concept artists provide a groundbreaking and unique insight into their creative processes and practices.

The Most Amazing Creature in the Sea Dec 07 2020 Which sea creature is the greatest? Is it the one with the most venom, the greatest diver, the one with blue blood, or the best rotating eyes? Or is it the master of disguise, the one with the best light, the most slime, or the most eggs? Fascinating facts and spectacular illustrations will inspire young readers to choose their own favorite sea creatures!

Creature of the Word Aug 27 2022 Respected pastor Matt Chandler launches a compelling discussion about fostering churches that view the gospel as not one piece but the very basis of their existence, allowing that truth to inform their theology, culture, and practice.

Creature Sep 16 2021 'It's much more than most creature features, it has heart and thought, and a superb, head-on horror conclusion. The best Hunter Shea I've read so far and by more than a little.' - Eddie Generous (Unnerving Magazine) The monsters live inside of Kate Woodson. Chronic pain and a host of autoimmune diseases have robbed her of a normal, happy life. Her husband Andrew's surprise of their dream Maine lake cottage for the summer is the gift of a lifetime. It's beautiful, remote, idyllic, a place to heal. But they are not alone. Something is in the woods, screeching in the darkness, banging on the house, leaving animals for dead. Just like her body, Kate's cottage becomes her prison. She and Andrew must fight to survive the creature that lurks in the dead of night. FLAME TREE PRESS is the new fiction imprint of Flame Tree Publishing. Launching in 2018 the list brings together

brilliant new authors and the more established; the award winners, and exciting, original voices.

The Creature of Habit Oct 05 2020 A delightful picture book about a creature of habit whose routine suddenly gets disrupted by the unexpected arrival of a new friend. A perfect story for little readers learning social emotional skills that explores the joy of trying something new! A very big creature with big teeth, big eyes, and very big feet lives on the island of Habit. Every day the creature happily does the exact same things in the exact same order. That is, until a small boat carrying a very small creature with small teeth, small eyes, and very, very small feet arrives on the island. The big creature is excited to share his routine, but the small creature has ideas of his own. The little creature does something different every day--it's madness to the big creature! Can these two creatures learn to understand each other? Is the island big enough for both of them? Colorful and captivating, this is a story about learning with and from your friends.

Creature Sep 28 2022 A powerful high-tech company. A postcard-pretty company town. Families. Children. Sunshine. Happiness. A high school football team that never-ever loses. And something else. Something horrible ... Now, there is a new family in town. A shy, nature-loving teenager. A new hometown. A new set of bullies. Maybe the team's sports clinic can help him. Rebuild him. They won't hurt him again. They won't dare.

The Creature from Club Lagoon Jun 01 2020 Tad's family vacation at Club Lagoon, a wet and wild water resort, seems like it will be nothing but fun in the sun. But not for Tad. He's afraid of the water—and he should be. Because there's something lurking beneath the surface of the club's tremendous Atlantis pool. It's big. It's green. And it loves slow swimmers—for lunch!

Creature Camp Oct 25 2019 By a mother and daughter duo: "a bit of a 'learn to sew' book for children . . . provide[s] ample inspiration without intimidation for young crafters" (Publishers Weekly). This collection of 18 skill-building projects teaches children with no sewing experience how to sew their very own cuddly pals. From sewing on buttons to putting in zippers, this guide walks kids step-by-step through various skill levels. They will learn to embroider, turn corners, and make curves with these fun designs. Multiple examples of each project encourage them to explore ideas. Featuring shapes, critters, and monsters that appeal to kids' imagination, the projects build on skills and develop creativity. "Written for children by Wendi and her daughter Jo . . . a book of sewing basics focusing on creating fun stuffed creatures, and it's suitable for new or experienced sewists ages 9 and up. It's kid-tested and approved, because all of the sewing was done by 11-year-old Jo and her friends . . . With Christmas coming, I can't think of a more perfect book for kids and grown-ups alike. There is just so much cuteness that needs to be stitched and gifted!"—Wild Olive Blog

Creature Oct 29 2022 Photographer Andrew Zuckerman's collection of astonishing studio portraits of 175 wild creatures from baby leopards to parrots, bears, mandrills, and many more are stunningly foregrounded against white backgrounds, depicting their subjects with rare sensitivity, insight, humor, and wonder. --From publisher description.

Designing Creatures and Characters Apr 11 2021 All You Need Is a Pencil, Paper and Your Imagination! Ever wondered how you could become a character designer for video games, film or animation? Veteran art director and concept artist Marc Taro Holmes shares proven methods for honing the skills and building the portfolio necessary to become a pro gaming artist. This is the first and only work-at-your-own pace home study program that teaches the crucial insider knowledge needed to break into the entertainment-design industry and develop your own style--all you need are a pencil, paper and your imagination. The projects within this straightforward guide are constructed to help you apply your existing drawing and digital art skills to character design. Or, if you're still working on your skills, it will help you improve while at the same time turning your mind into an idea-generating machine. Unlock the Secrets to Character and Creature Design • Follow the creature design process from start to finish: 35 projects are divided into 4 challenge levels, ranging from brainstorming and drawing character blueprints to completing market-ready illustrations. As the levels advance, the projects become more complex. • Learn to solve design problems: Every project introduces you to an open-ended fictional assignment inspired by industry experience. Each project has a list of minimum deliverables--the basics to get to the next stage--plus bonus goals. You receive virtual merit badges for each achievement you complete. • Think like a pro: Over the 155 possible artistic achievements, you'll be asked to find a solution to every type of conceptual problem you might encounter as a professional creature or character designer. • Build your portfolio: Work toward creating an outstanding portfolio. Improve your skills and push yourself to create a fine-tuned presentation that could get you your eventual dream job. "This is a workout for the imagination, a boot camp for creativity." --Marc Taro Holmes

Creature Whispers Dec 27 2019 Learning to listen to the voices of God's creatures is a thrilling and amazing experience. Creature Whispers gets you started on the fantastic journey into Animal Communication by teaching you to open yourself to your special abilities and giving you some of the basic tools you'll need to make it happen. Experience the adventure and travel with the author as she shares some of her own journey with you. Become aware of the angels that surround you every day of your life, say hello to your Higher Self and listen to the voice of your own accumulated wisdom. Converse with a beloved pet, and learn what is really on their mind. Communicating with animals is one of the greatest gifts we can receive and brings new depth to the love and understanding between ourselves and the creatures that share our world. Learn to listen.

How to be a Good Creature Jun 25 2022 National Book Award finalist Sy Montgomery reflects on the personalities and quirks of 13 animals--her friends--who have profoundly affected her in this stunning, poetic, and life-affirming memoir featuring illustrations by Rebecca Green.

Creatures Oct 17 2021 “[A] kaleidoscopic narrative . . . Tenacious, wildly original, and full of insight.” —San Francisco Chronicle “An alluring, atmospheric debut.” —People A Belletrist Book Club Pick A Most Anticipated Book of the Year Entertainment Weekly • The Millions • Bustle On the eve of Evangeline’s wedding on Winter Island, the groom may be lost at sea, a dead whale is trapped in the harbor, and Evie’s mostly absent mother has shown up out of the blue. From there, in this mesmerizing, provocative debut, the narrative flows back and forth through time as Evie reckons with her complicated upbringing—a weed-dealing, charming but neglectful father, a wild-child best friend—in this lush land off the coast of Southern California. With wit, love, and bracing flashes of anger, *Creatures* probes the complexities of family and abandonment, guilt and forgiveness, betrayal and grief—and exerts a pull as strong as the tides.

The Creature Department Jun 13 2021 "Stunning. . . a bit like if you took *Charlie and the Chocolate Factory* and *Monsters Inc.* and shoved them in a TARDIS."—Buzzfeed It’s a tentacled, inventive, gooey, world in there. . . Elliot Von Doppler and his friend Leslie think nothing ever happens in Bickleburgh, except inside the gleaming headquarters of DENKi-3000—the world’s eighth-largest electronics factory. Beneath the glass towers and glittering skywalks, there’s a rambling old mansion from which all the company’s amazing inventions spring forth. And no one except Uncle Archie knows what’s behind the second-to-last door at the end of the hall. Until Elliot and Leslie are invited to take a glimpse inside. They find stooped, troll-like creatures with jutting jaws and broken teeth. Tiny winged things that sparkle as they fly. And huge, hulking, hairy nonhumans (with horns). It is unlike anything they’ve ever seen. But when Chuck Brickweather threatens to shut down the DENKi-3000 factory if a new product isn’t presented soon, the creatures know they are in danger. And when Uncle Archie vanishes, it’s up to Elliot, Leslie, and every one of the unusual, er, “employees” to create an invention so astonishing it will save the Creature Department.

A Most Remarkable Creature Nov 06 2020 “Utterly captivating and beautifully written, this book is a hugely entertaining and enlightening exploration of a bird so wickedly smart, curious, and social, it boggles the mind.”—Jennifer Ackerman, author of *The Bird Way* “A fascinating, entertaining, and totally engrossing story.”—David Sibley, author of *What It’s Like to Be a Bird* An enthralling account of a modern voyage of discovery as we meet the clever, social birds of prey called caracaras, which puzzled Darwin, fascinate modern-day falconers, and carry secrets of our planet’s deep past in their family history. “As curious, wide-ranging, gregarious, and intelligent as its subject.”—Charles C. Mann, author of *1491* In 1833, Charles Darwin was astonished by an animal he met in the Falkland Islands: handsome, social, and oddly crow-like falcons that were “tame and inquisitive . . . quarrelsome and passionate,” and so insatiably curious that they stole hats, compasses, and other valuables from the crew of the *Beagle*. Darwin wondered why these birds were confined to remote islands at the tip of South America, sensing a larger story, but he set this mystery aside and never returned to it. Almost two hundred years later, Jonathan Meiburg takes up this chase. He takes us through South America, from the fog-bound coasts of Tierra del Fuego to the tropical forests of Guyana, in search of these birds: striated caracaras, which still exist, though they’re very rare. He reveals the wild, fascinating story of their history, origins, and possible futures. And along the way, he draws us into the life and work of William Henry Hudson, the Victorian writer and naturalist who championed caracaras as an unsung wonder of the natural world, and to falconry parks in the English countryside, where captive caracaras perform incredible feats of memory and problem-solving. *A Most Remarkable Creature* is a hybrid of science writing, travelogue, and biography, as generous and accessible as it is sophisticated, and absolutely riveting.

Wonkenstein May 24 2022 Twelve-year-old Rob has stuffed his closet with old laboratory experiments, unread books, and more, and when a creature emerges from that chaos causing a great deal of trouble, Rob has to do such horrible things as visit a library and speak at a school assembly to set things right again.

Carlton Crumple Creature Catcher 1: Catch the Munchies! Aug 23 2019 Fast food, monsters, and super funny, madcap adventure combine in this graphic novel series starter as Carlton Crumple sets out to stop the Munchie monsters from taking over every Chubbzy Cheeseburger in America! Fans of series like *Lunch Lady* and *Dog Man* will gobble this down. Carlton Crumple has been obsessed with monsters ever since his older brother dressed up like them to scare him. He is determined to rid the world of monsters! Even though he’s only eleven. . . . When a band of fast food crazed Munchies storm into a burger joint where Carlton is working, he finally has his chance! A cross-country chase ensues. Cops! Munchies! Carlton and his best friend Lulu! Cheeseburgers! Awesome! With it’s bright art and over-the-top escapades, *Catch the Munchies!* is a hilarious and delicious treat, launching a new series that’s sure to be devoured by middle grade graphic novel readers, especially fans of *Lunch Lady* and *Dog Man*.

Stories Rabbits Tell Aug 15 2021 Examines the behavior and biology of rabbits as well as the rabbit’s place in history as a pet, prey, and mythic figure.

Strange Planet: the Sneaking, Hiding, Vibrating Creature Feb 27 2020 Nathan W. Pyle’s first picture book in his New York Times bestselling *Strange Planet* series! Based on his popular Instagram comics, Nathan W. Pyle presents a delightful, heartfelt, and clever picture book that young and old beings alike will enjoy reading together. When the nearest star rises, Lifegiver has an exciting quest planned for Offspring! Follow along as they observe a strange creature that sneaks, hides, and vibrates around their house. Hilarity ensues as the blue beings try to mimic this talented creature. As always, Nathan W. Pyle draws humor from his unique perspective on human activity and delivers a colorful experience that is an ode to cats and humans alike. This book is a joy to read and share, no matter how many revolutions you’ve made around the nearest star.

Fellow Creatures Jan 28 2020 Christine M. Korsgaard presents a compelling new view of humans’ moral relationships to the other animals. She defends the claim that we are obligated

to treat all sentient beings as what Kant called "ends-in-themselves". Drawing on a theory of the good derived from Aristotle, she offers an explanation of why animals are the sorts of beings for whom things can be good or bad. She then turns to Kant's argument for the value of humanity to show that rationality commits us to claiming the standing of ends-in-ourselves, in two senses. Kant argued that as autonomous beings, we claim to be ends-in-ourselves when we claim the standing to make laws for ourselves and each other. Korsgaard argues that as beings who have a good, we also claim to be ends-in-ourselves when we take the things that are good for us to be good absolutely and so worthy of pursuit. The first claim commits us to joining with other autonomous beings in relations of moral reciprocity. The second claim commits us to treating the good of every sentient creature as something of absolute importance. Korsgaard argues that human beings are not more important than the other animals, that our moral nature does not make us superior to the other animals, and that our unique capacities do not make us better off than the other animals. She criticizes the "marginal cases" argument and advances a new view of moral standing as attaching to the atemporal subjects of lives. She criticizes Kant's own view that our duties to animals are indirect, and offers a non-utilitarian account of the relation between pleasure and the good. She also addresses a number of directly practical questions: whether we have the right to eat animals, experiment on them, make them work for us and fight in our wars, and keep them as pets; and how to understand the wrong that we do when we cause a species to go extinct.

5 Wilder Creature Adventures (Wild Kratts) Mar 22 2022 Five Wild Kratts Step into Reading leveled readers in one book for even wilder adventures with the Kratt Brothers and animals from all around the world! PBS's hit animated show Wild Kratts follows the adventures of zoologists Chris and Martin Kratt as the duo travels to animal habitats around the globe. Along the way, they encounter incredible creatures while combining science education with fun. Boys and girls ages 4 to 6 will dive into this Step into Reading collection featuring five Wild Kratts leveled readers about big cats and felines, wild dogs and canines, creatures that fly and creatures that can survive in the coldest places, together in one volume! Step 2 readers use basic vocabulary and short sentences to tell simple stories. For children who recognize familiar words and can sound out new words with help.

Beckett's Creatures Sep 23 2019 In the shadow of the Holocaust, Samuel Beckett captures humanity in ruins through his debased beings and a decomposing mode of writing that strives to 'fail better'. But what might it mean to be a 'creature' or 'creaturely' in Beckett's world? In the first full-length study of the concept of the creature in Beckett's prose and drama, this book traces the suspended lives and melancholic existences of Beckett's ignorant and impotent creatures to assess the extent to which political value marks the divide between human and inhuman. Through close readings of Beckett's prose and drama, particularly texts from the middle period, including Molloy, Malone Dies, The Unnamable, Waiting for Godot and Endgame, Anderton explicates four arenas of creaturely life in Beckett. Each chapter attends to a particular theme – testimony, power, humour and survival – to analyse a range of pressures and impositions that precipitate the creaturely state of suspension. Drawing on the writings of Adorno, Agamben, Benjamin, Deleuze and Derrida to explore the overlaps between artistic and political structures of creation, the creature emerges as an in-between figure that bespeaks the provisional nature of the human. The result is a provocative examination of the indirect relationship between art and history through Beckett's treatment of testimony, power, humour and survival, which each attest to the destabilisation of meaning after Auschwitz.

Legendary Creatures and Monsters Jul 22 2019 This comprehensive atlas provides information on supernatural beings from around the world, presented in alphabetical order and including such creatures as changelings, the hydra, and werewolves. Sidebars and boxes highlight interesting facts, glossary, an index, and resources for further study conclude this meticulously illustrated book.

A Gentle Creature and Other Stories Jan 20 2022 "First published as a World's classics paperback 1995; Reissued as an Oxford world's classics paperback 1999; reissued 2009.

Our Animal Neighbors Apr 30 2020 Winner of the Moonbeam Children's Animals/Pets Non-Fiction Gold Medal! A story about the fundamental connection between animals and people and how we can treat all of Earth's creatures with compassion and empathy. Furry polar bears, playful sea otters, slow sloths, prickly porcupines, and slimy snakes are just a few of the many animals we share our world with. And even though we might not look the same or have the same needs as our animal neighbors, we have more in common with them than we might think. Our Animal Neighbors introduces children to the importance of treating all animals with the care and compassion they deserve. We all want to experience love, safety, and respect and this book is the first step to instilling those values at an early age. This planet is our home, and we should all be free to live a prosperous life regardless of whether we have hands, hooves, scales, or fur. "A serious message delivered with humor, simplicity, and charm makes this book an excellent purchase for families that value open-ended discussions. Also a good resource for classrooms and libraries that welcome diverse opinions and points of view."—School Library Journal

Le creature Jun 20 2019

The Creature Keeper Jul 14 2021 The doors of gloomy gothic mansion Direspire Hall creak open just once a year, and finally it is Seren's chance to enter and discover what treasures lie within. The mysterious owner, the Collector, has a menagerie of magical animals and chooses Seren to be his new Creature Keeper - it's the most exciting thing that's ever happened to her, the role of her wildest dreams! But the animals - including the elephant-like tusker, Mika, who fast becomes Seren's friend, live in cramped cages and are mistreated, stifled and sad. Can Seren set them free, or will the Collector keep them locked away for ever?

The Creature Garden Aug 03 2020 The Creature Garden is an illustrator's step-by-step sourcebook for drawing and painting 50 real and imagined creatures in a whimsical folk-art

style. With an embossed cover, striking endpapers, and extraordinary interior illustrations, this beautifully crafted book is a unique piece of art in itself. Husband-and-wife illustrator team Harry and Zanna Goldhawk, the founders of Papio Press, teach you how to make vibrant paintings of these beautiful beasts and fictional fauna: Mammals, including big cats, wolves, sloths, and red pandas Marine life, including whales, sea dragons, narwhals, and giant Pacific octopi Birds, including peacocks, cranes, owls, and flamingos Insects, including butterflies, moths, bumblebees, and damselflies Mythical creatures, including mermaids, unicorns, dragons, phoenixes, centaurs, and hippogriffs And more! The Creature Garden begins with the basics, first instructing you on which tools to use, how to create patterns, the importance of keeping a sketchbook, and even avoiding comparison with other artists. The book then navigates through each illustration in a step-by-step manner that is manageable and easy to understand. Each project carefully guides you through each phase of the artistic process, from creating an outline to adding a realistic animal pattern. You'll also learn how to draw botanical patterns from different environments—the garden, forest, jungle, and ocean—that enable you to surround your animal drawings with a natural environment. Full of lush warmth and fairy-tale wonder, *The Creature Garden* is a wonderful addition to the repertoire of both seasoned artists and novices alike.

Ratha's Creature Feb 21 2022 One brave feline, exiled from her clan, must fight to survive in this PEN Award-winning author's epic fantasy adventure about a tribe of prehistoric cats. Twenty-five million years in the past, a clan of sentient, prehistoric big cats called "the Named" have their own language, traditions, and law. Led by Meoran, the Named herd horses and deer for food. They keep order and peace, fending off predatory raiders—the UnNamed—from all sides. But, the battle has taken its toll, and the Named are skirting the edge of survival. Much to the displeasure of Meoran, a young female named Ratha discovers a powerful defense against the UnNamed. She calls it "the Red Tongue," and it is a creature of incredible power. Red Tongue is fire, a force of both life and destruction that must be at once nurtured and tamed. Sensing that Ratha's mastery of fire threatens his power, Meoran banishes her from the clan. As she travels out amongst the savage UnNamed, Ratha learns about both them and herself. But, her tribe needs her. Can she return? Will the Named survive constant attacks without the Red Tongue? Will the power of the Red Tongue change the clan forever? Acclaimed author Clare Bell crafts a serious coming-of-age story filled with adventure, triumph, and heartbreak. Perfect for readers of Jean M. Auel's *The Clan of the Cave Bear*, *Ratha's Creature* will have readers hooked and clamoring for more stories of these big, noble cats.

Creature Tech Mar 30 2020 Good battles evil, and the world hangs in the balance! Resurrected by the Shroud of Turin, the zombified Dr. Jameson intends to finish what he started 150 years ago -- destroying the earth with a giant space eel. Standing in his way is Dr. Ong, a would-be pastor turned scientist who now works in a government research facility infamously known as "Creature Tech." Aided by an unlikely cast of rednecks, symbiotic aliens, and a CIA-trained mantid, Dr. Ong embarks on a journey of faith, love, and self-discovery. All in a day's work at Creature Tech! ... And, by the way, 20th Century Fox and New Regency are currently developing Doug TenNapel's *Creature Tech* for the silver screen. We'll keep you posted as things develop.

Creature Jul 02 2020 The monsters live inside of Kate Woodson. Chronic pain and a host of autoimmune diseases have robbed her of a normal, happy life. Her husband Andrew's surprise of their dream Maine lake cottage for the summer is the gift of a lifetime. It's beautiful, remote, idyllic, a place to heal. But they are not alone. Something is in the woods, screeching in the darkness, banging on the house, leaving animals for dead. Just like her body, Kate's cottage becomes her prison. She and Andrew must fight to survive the creature that lurks in the dead of night. FLAME TREE PRESS is the new fiction imprint of Flame Tree Publishing. Launching in 2018 the list brings together brilliant new authors and the more established; the award winners, and exciting, original voices.

Dear Creature Nov 18 2021 Deep beneath the waves, a creature named Grue defies his nature, no longer wanting to eat lusty beachgoers, no matter how their hormones call to him. Grue discovers love after finding Shakespeare's plays in cola bottles. When his first attempt at companionship in the world above ends . . . poorly, Grue searches for the person who cast the plays into the sea. What he finds is love in the arms of Giulietta-but with his wicked past catching up to him, Grue must decide if becoming a new man means ignoring the monster he was. Rising from a brine of drive-in pulp and gentle poetry, award winner Jonathan Case's brand-new hardcover edition of his debut graphic novel *Dear Creature* is the love story you never imagined! Praise for a previous edition of *Dear Creature*: "Marvelously entertaining . . . A funny, bizarre, unexpected pleasure that gives a creature from the depths heart and soul." -Kirkus Reviews "Exuberantly weird . . . Startlingly assured for a debut effort." -Publishers Weekly "Dear Creature is sure to be one of the quirkiest and most surprising love stories you will ever read." -Gene Yang

Creature Features Feb 09 2021 "Topics are dragons, dinosaurs, and prehistoric or mythological giants from 1953's *The Beast from 20,000 Fathoms*; "big bug" flicks, with 1954's *Them*; ordinary animals grown to improbable proportions in 1955's *It Came from Beneath the Sea*; animals that thr

A Faith Embracing All Creatures Nov 25 2019 What is the purpose of animals? Didn't God give humans dominion over other creatures? Didn't Jesus eat lamb? These are the kinds of questions that Christians who advocate compassion toward other animals regularly face. Yet Christians who have a faith-based commitment to care for other animals through what they eat, what they wear, and how they live with other creatures are often unsure how to address these biblically and theologically based challenges. In *A Faith Embracing All Creatures*, authors from various denominational, national, ethnic, and cultural backgrounds wrestle with the text, theology, and tradition to explain the roots of their desire to live peaceably with

their nonhuman kin. Together, they show that there are no easy answers on "what the Bible says about animals." Instead, there are nuances and complexities, which even those asking these questions may be unaware of. Editors Andy Alexis-Baker and Tripp York have gathered a collection of essays that wrestle with these nuances and tensions in Scripture around nonhuman animals. In so doing, they expand the discussion of nonviolence, peacemaking, and reconciliation to include the oft-forgotten other members of God's good creation.

The Most Amazing Creature in the Sea Apr 23 2022 Which sea creature is the greatest? Is it the one with the most venom, the greatest diver, the one with blue blood, or the best rotating eyes? Or is it the master of disguise, the one with the best light, the most slime, or the most eggs? Fascinating facts and spectacular illustrations will inspire young readers to choose their own favorite sea creatures!

Flaming Creature Sep 04 2020 Creator of the notorious film *Flaming Creatures*, Jack Smith astonished an international audience with his work in film, photography, theater, performance and the written word. Example and antagonist to generations of artists and performers' revered by Robert Wilson, denounced by Kenneth Anger, imitated by Andy Warhol? Jack Smith is ready for his close-up, on location in the streets and ruins of the world. This volume recognizes Smith's seminal contributions and the need for a significant rethinking of the history of the American avant-garde.

Becoming a Good Creature May 12 2021 "A luxe, full color picture book adaptation of Sy Montgomery and Rebecca Green's New York Times bestselling *How to Be a Good Creature*"--

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